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A LP CODE IMPLEMENTATION

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Preface

Many economic problems such as resources allocations or portfolio selection or goods loading or stock cutting may be formulated as Linear Fractional problems. The scientific interest for such a kind of economic problems has increased as well as the research in Fractional Programming field.

Previous studies of our group have given many theoretical results and, as an effect, the complete draft or the simple modification of algorithms able to solve problems of this type.

But the aim of these studies was also to extend the results of the investigations, started by Wagner-Yuau in 1968, to the better known L F P algorithms in order to identify, by means of those theoretical results, the most efficient ones and to make a comparison among them.

Thus we needed for that a ductile L P code preferably working on a P C which have, at the moment, an extended utilization both in the education and in the research. Existing products running on large computers, in spite of their reliability, did not give any possibility to be modified. Within this reason we have started in writing an, *ad hoc*, Linear Programming Code.

Our next step will be the realization of a Revised Simplex Method code to be used in a Branch and Bound procedure to attempt at the Integer Linear Programming.

1 Introduction

This report contains a brief description of an implemented primal simplex algorithm able to solve a problem of the type:

$$\begin{array}{ll} \text{Minimize or Maximize} & cx \\ \text{Subject to} & Ax \begin{array}{l} \leq \\ > \end{array} b \\ & x \geq 0 \\ \text{with } b \begin{array}{l} \leq \\ > \end{array} 0. \end{array}$$

in the attempt to give the reader a real possibility to use this code, if not to modify it.

For any theoretical description of the algorithm we refer the reader to specialized texts.

2 Equipment Needs

This program can be run on an Apple personal computer.

The minimum required hardware equipment is represented by a Macintosh SE standard configuration with an optional Printer.

The minimum required software includes a Microsoft FORTRAN 2.4 Compiler for the Apple Macintosh.

3 Program Description

3.0 First Level Description : MAIN PROGRAM

A main program calls the following subprograms:

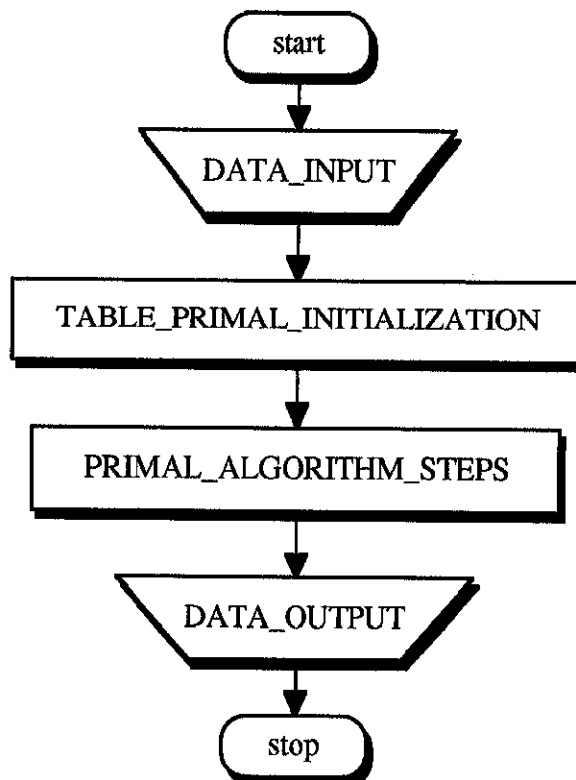
DATA_INPUT which reads input data from an existing file LP-DATA-in.

TABLE_PRIMAL_INITIALIZATION which initializes the problem and creates the first simplex tableau.

PRIMAL_ALGORITHM_STEPS which is at the head of the algorithm's iterations.

DATA_OUTPUT which creates a file, LP-DATA-out, where output data are written for further elaborations.

First level scheme : MAIN PROGRAM



Remark-3.0-1: before and after PRIMAL_ALGORITHM_STEPS the subprogram TABLEAU_PRINTING() creates two different files, LP-TABLEAU-initial (1) and LP-TABLEAU-final (3), where initial and final simplex tableaus are written.

3.1 DATA_INPUT

This subprogram reads problem's input data.

For the following problem:

$$\max f(x) = c_1x_1 + c_2x_2 + c_3x_3 + c_4x_4 + c_5x_5 + c_0$$

$$\begin{cases} a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + a_{14}x_4 + a_{15}x_5 \leq & b_1 \\ | \\ a_{21}x_1 + a_{22}x_2 + a_{23}x_3 + a_{24}x_4 + a_{25}x_5 = & b_2 \\ | \\ a_{31}x_1 + a_{32}x_2 + a_{33}x_3 + a_{34}x_4 + a_{35}x_5 \geq & b_3 \end{cases}$$

$$x_i \geq 0, \forall i \in \{1, \dots, 5\}$$

the schema of the input data is the following:

DATA of PROBLEM:

problem of MINimization (1) or MAXimization (-1)

-1

number M of the constraints (< or = 10)

3

number N of the variables (< or = 30)

5

objective function value:

c_0

coefficients of the objective function:

$c_1 \quad c_2 \quad c_3 \quad c_4 \quad c_5$

row of the N-coefficients of the M-constraints:

$a_{11} \quad a_{12} \quad a_{13} \quad a_{14} \quad a_{15}$

$a_{21} \quad a_{22} \quad a_{23} \quad a_{24} \quad a_{25}$

$a_{31} \quad a_{32} \quad a_{33} \quad a_{34} \quad a_{35}$

type of the M-constraints: LE (-1) , EQ (0) , GE (1)

-1 0 1

right hand side of the M-constraints:

$b_1 \quad b_2 \quad b_3$

END of DATA

Remark-3.1- 1: a problem of minimum or maximum can be proposed.

Remark-3.1- 2: the maximum number of constraints/variables is less than or equal to ten/thirty. These figures can be increased, within memory limitations, by means of suitable modifications [see **A Appendix**].

Remark-3.1- 3: the objective-function's value must be specified, because of the possibility to use the output as an input. When no c_0 is present in the problem its value must, any way, set to zero.

Remark-3.1- 4: different data on the same row may be separated by a key "TAB" or, at least, a blank character. The data may be written on different rows. A data equivalent to zero must be explicitly written.

3.2 TABLE_PRIMAL_INITIALIZATION

This subprogram creates first simplex tableau,

a) transforming any problem of maximization in a problem of minimization, because the algorithm's implementation operates only in such a case.

b) transforming any constraint with a negative right-hand-side in a constraint with a positive one, changing its sign.

c) looking for a basis. In this order

1) it adds all necessary slacks variables. If not sufficient

the objective function, still keeping in the original problem. If not sufficient

function, going over to the auxiliary problem.

3.3.0 Second Level Description : PRIMAL_ALGORITHM_STEPS

This subprogram, core of the implementation, supports the functions of the algorithm:

a) by means of the subprograms

ENTERING_VARIABLE_STEP, which chooses the variable "entering in the basis", by the criterion

$$\{ x_k : c_k = \min c_j , c_j < 0 \},$$

SORTING_VARIABLE_STEP, which chooses the variable "sorting of the basis", by the criterion

$$\{ x_i : b_i / a_{ik} = \min b_j / a_{jk} , a_{jk} > 0 \},$$

TABLE_ITERATION-STEP, which operates the tableau iteration, according to the primal simplex algorithm's method.

Remark-3.3.0 - 1: a degeneration control will be operated at this level.

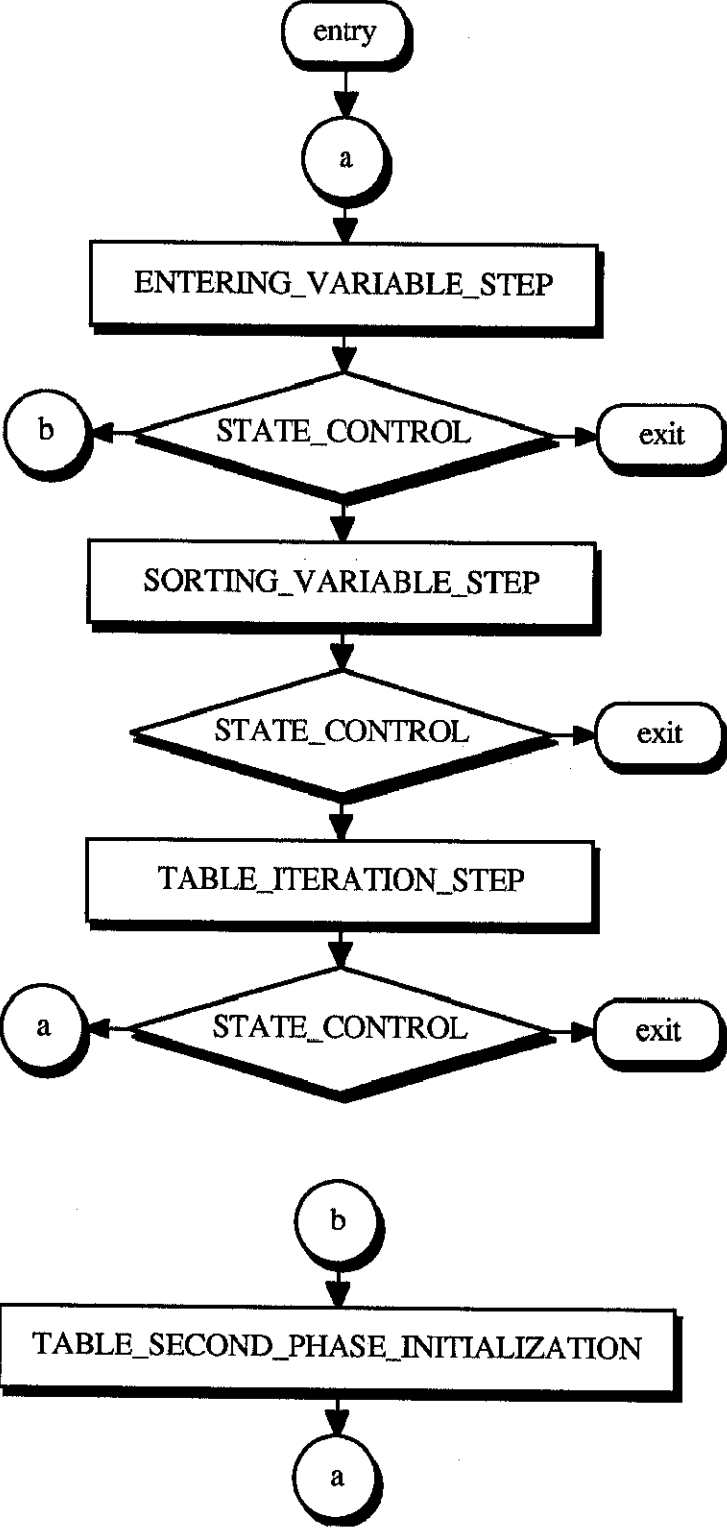
Remark-3.3.0 - 2: at this level a control on the maximum number of iterations is also performed.

b) by means of the subprogram

TABLE_SECOND_PHASE_INITIALIZATION, which initializes again the problem, by the subprogram **TABLE_ITERATION_STEP**, in order to apply the second phase, if an auxiliary problem has been created in the **TABLE_PRIMAL_INITIALIZATION** subprogram and an optimal solution at level zero has been found in the first phase.

Remark-3.3.0 - 3: any redundant constraint will be eliminated.

Second level scheme : PRIMAL ALGORITHM STEPS



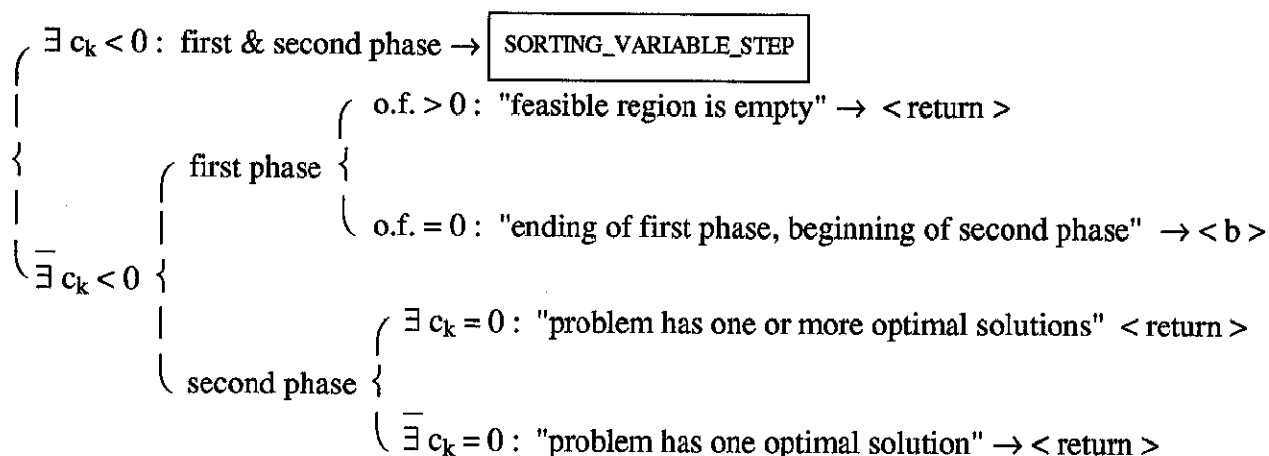
Remark-3.3.0 - 4: the subprogram TABLEAU_PRINTING(2) , if called after TABLE_ITERATION_STEP and TABLE_SECOND_PHASE_INITIALIZATION , will write in the LP_TABLEAU_current file, created by MAIN PROGRAM, the current simplex tableau.

STATE_CONTROL subprogram is at the head of the stages of the algorithm.

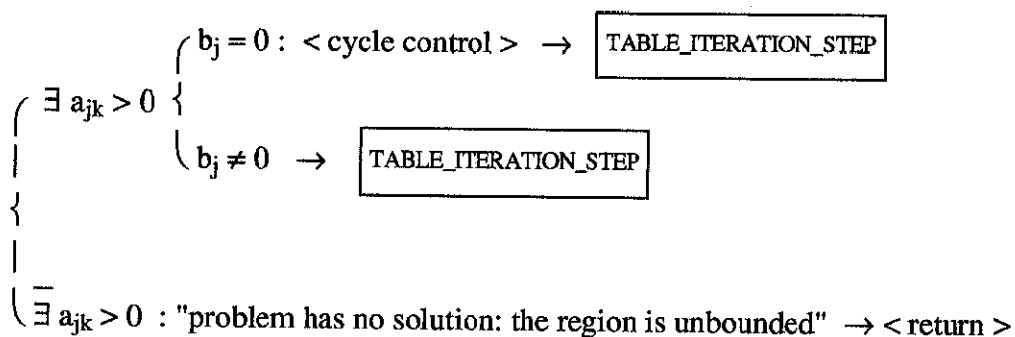
3.3.1 STATE_CONTROL

This subprogram recognizes differents situation, depending on the algorithm's phase, and sends all suitable messages on the display unit to the user.

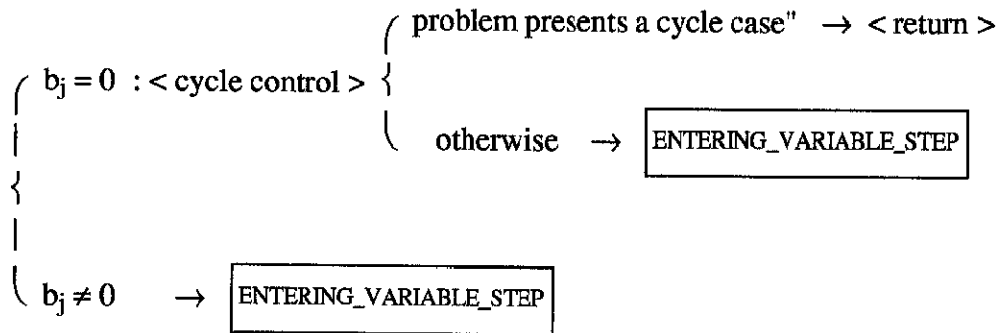
So, if called after ENTERING_VARIABLE_STEP subprogram:



if called after SORTING_VARIABLE_STEP subprogram:



if called after TABLE_ITERATION_STEP subprogram:



3.4 DATA_OUTPUT

This subprogram creates a file, where data results are written in the same way as the input data. Thus, at this point, a new elaboration is possible if either a maximum number of iterations has been achieved or the user wants to operate a cut on the feasible region, after a normal stop has been reached, by adding one or more constraints.

Remark-3.4.1: if the maximum number of iterations has been achieved during first phase, some cautions have to be taken because only the auxiliary objective function will be output, but no difference between effective and slack variables, on one side, and no auxiliary variables, on the other, will be kept.

4 Examples

4.1 Problem - 1

$$\begin{aligned} \max f &= 3x_1 + 2x_2 + x_3 + 5x_4 \\ \begin{cases} 3x_1 + 4x_2 + 5x_3 + 6x_4 \leq 5 \\ 2x_1 + 6x_2 + x_3 + 5x_4 \leq 6 \\ x_1 + x_2 + 5x_3 + x_4 = 7 \end{cases} \\ x_1, x_2, x_3, x_4 &\geq 0 \end{aligned}$$

The LP-DATA-in file will be the following:

```
DATA of PROBLEM :
problem of MINimization (1) or MAXimization (-1)
-1
number M of the constraints ( < or = 10 )
3
number N of the variables ( < or = 10 )
4
objective function value:
0.0
coefficients of the objective function:
3      2      1      5
row of the N-coefficients of the M-constraints:
3      4      5      6
2      6      1      5
1      1      5      1
type of the M-constraints: LE (-1) , EQ (0) , GE (1)
-1     1      0
right hand side of the M-constraints:
5      6      7
END of DATA
```

Running the program on the display will appear the messages:

```
beginning of the phase : 1
ENTERING_VARIABLE : k_ENTER,COST = 2, -7.00000
SORTING_VARIABLE : i_row,i_cnstrnt,i_SORT,PIVOT = 2, 2, 7, 6.00000
ENTERING_VARIABLE : k_ENTER,COST = 3, -4.83333
SORTING_VARIABLE : i_row,i_cnstrnt,i_SORT,PIVOT = 1, 1, 5, 4.33333
ENTERING_VARIABLE : k_ENTER,COST = 0, .000000
ending of the phase : 1
THE FEASIBLE REGION OF THE PROBLEM IS EMPTY ***
total number of iterations equal : 2
```

which signals too that this problem is characterized by an empty region. At this time four files are generated.

The LP-TABLEAU-initial file is omitted for this example.
 In the LP-TABLEAU-current file all the simplex tableaux are memorized, at every iteration.
 Looking in this file it is possible to follow all the phases of the algorithm signaled on the display:
 i.e. by cost equal -7.000, the effective variable $x_2 = 2e$, in column 2, which will enter in the basis; by pivot equal 6.000, the auxiliary variable $x_7 = 7a$, in the second constraint in row 2 and column 7, which will sort of the basis and so on.

```

* * * CURRENT TABLEAU AT ITERATION : 0 * * *

MINIMUM-OBJECTIVE-FUNCTION-VALUE = 13.0000

- VALUE COSTS:      1c      2c      3c      4c
5c
                    6c      7c      8c
.0000 .0000 O.F.    3.0000  2.0000  1.0000  5.0000
                    .0000  .0000  .0000
-13.0000 A.F.    -3.0000  -7.0000 -6.0000 -6.0000
.0000                    1.0000  .0000  .0000

FUNCTION:
b  VARIABLES:      1e      2e      3e      4e
5s
                    6s      7a      8a
1.0000 5.0000 EQ    3.0000  4.0000  5.0000  6.0000
                    .0000  .0000  .0000
.0000 6.0000 EQ    2.0000  6.0000  1.0000  5.0000
                    -1.0000  1.0000  .0000
.0000 7.0000 EQ    1.0000  1.0000  5.0000  1.0000
                    .0000  .0000  1.0000

```

* * * CURRENT TABLEAU AT ITERATION : 1 * * *

MINIMUM-OBJECTIVE-FUNCTION-VALUE = 6.00000

- VALUE		COSTS:	1c	2c	3c	4c
5c			6c	7c	8c	
	-2.0000	O.F.	2.3333	.0000	.6667	3.3333
.0000			.3333	-.3333	.0000	
	-6.0000	A.F.	-.6667	.0000	<u>-4.8333</u>	-.1667
.0000			-.1667	1.1667	.0000	
		FUNCTION:				
5s	b	VARIABLES:	1e	2e	3e	4e
			6s	7a	8a	
	1.0000	EQ	1.6667	.0000	<u>4.3333</u>	2.6667
1.0000			.6667	-.6667	.0000	
	1.0000	EQ	.3333	1.0000	.1667	.8333
.0000			-.1667	.1667	.0000	
	6.0000	EQ	.6667	.0000	4.8333	.1667
.0000			.1667	-.1667	1.0000	

* * * CURRENT TABLEAU AT ITERATION : 2 * * *

MINIMUM-OBJECTIVE-FUNCTION-VALUE = 4.88462

- VALUE		COSTS:	1c	2c	3c	4c
5c			6c	7c	8c	
	-2.1538	O.F.	2.0769	.0000	.0000	2.9231
	-.1538		.2308	-.2308	.0000	
	-4.8846	A.F.	1.1923	.0000	.0000	2.8077
1.1154			.5769	.4231	.0000	
		FUNCTION:				
5s	b	VARIABLES:	1e	2e	3e	4e
			6s	7a	8a	
	.2308	EQ	.3846	.0000	1.0000	.6154
			.1538	-.1538	.0000	
	-.0385	EQ	.2692	1.0000	.0000	.7308
			-.1923	.1923	.0000	
	4.8846	EQ	-1.1923	.0000	.0000	-2.8077
-1.1154			-.5769	.5769	1.0000	

The LP-TABLEAU-final file and the LP-DATA-out file are omitted for this example.

4.2 Problem - 2

$$\min f = -3x_1 - 2x_2$$

$$\begin{cases} -x_1 & \leq 9 \end{cases}$$

$$\begin{cases} x_1 + x_2 & \geq 7 \end{cases}$$

$$\begin{cases} 2x_1 & = 8 \end{cases}$$

$$x_1, x_2 \geq 0$$

The LP-DATA-in file will be the following:

```
DATA of PROBLEM :
problem of MINimization (1) or MAXimization (-1)
1
number M of the constraints less or equal 10
3
number N of the variables less or equal 10
2
objective function value:
0
coefficients of the objective function:
-3      -2
row of the N-coefficients of the M-constraints:
-1      0
1       1
2       0
type of the M-constraints:  LE (-1) , EQ (0) , GE (1)
-1      1      0
right hand side of the M-constraints:
9       7      8
END of DATA
```

On the display will appear the messages:

```
beginning of the phase : 1

ENTERING_VARIABLE : k_ENTER,COST = 1, -2.00000
SORTING_VARIABLE : i_row,i_cnstrnt,i_SORT,PIVOT = 3, 3, 5, 2.00000

ENTERING_VARIABLE : k_ENTER,COST = 0, .000000

ending of the phase : 1

beginning of the phase : 2

ENTERING_VARIABLE : k_ENTER,COST = 4, -2.00000
SORTING_VARIABLE : i_row,i_cnstrnt,i_SORT,PIVOT = 0, 0, 0, .000000

THE PROBLEM HAS NO SOLUTION: THE REGION IS UNBOUNDED ***

total number of iterations equal : 1
```

which signals that the problem is characterized by an unbounded region.

The LP-TABLEAU-initial and the LP-TABLEAU-final files, where the only first and last simplex tableaux are memorized, are the following:

```

* * * * * INITIAL TABLEAU * * * * *
MINIMUM-OBJECTIVE-FUNCTION-VALUE = 8.00000
- VALUE COSTS: 1c 2c 3c 4c
5c
14.0000 O.F. -1.0000 .0000 .0000 -2.0000
.0000
-8.0000 A.F. -2.0000 .0000 .0000 .0000
.0000
FUNCTION:
b VARIABLES: 1e 2e 3s 4s
5a
9.0000 EQ -1.0000 .0000 1.0000 .0000
.0000
7.0000 EQ 1.0000 1.0000 .0000 -1.0000
.0000
8.0000 EQ 2.0000 .0000 .0000 .0000
1.0000

```

```

* * * * * FINAL TABLEAU * * * * *
MINIMUM-OBJECTIV-FUNCTION-VALUE = -18.0000
- VALUE COSTS: 1c 2c 3c 4c
18.0000 O.F. .0000 .0000 .0000 -2.0000
FUNCTION:
b VARIABLES: 1e 2e 3s 4s
13.0000 EQ .0000 .0000 1.0000 .0000
3.0000 EQ .0000 1.0000 .0000 -1.0000
4.0000 EQ 1.0000 .0000 .0000 .0000

```

Neither LP-TABLEAU-current, nor LP-DATA-out files are reported for this example.

4.3 Problem - 3

$$\min f = x_2$$

$$\begin{cases} x_1 + 2x_2 \geq 2 \\ x_1 - \frac{1}{2}x_2 \leq 2 \end{cases}$$

$$x_1, x_2 \geq 0$$

The running of the code will generate on the display the sequence of messages :

```

beginning of the phase : 1
ENTERING_VARIABLE : k_ENTER,COST = 2, -2.00000
SORTING_VARIABLE : i_row,i_cnstrnt,i_SORT,PIVOT = 1, 1, 5, 2.00000
ENTERING_VARIABLE : k_ENTER,COST = 0, .000000
ending of the phase : 1
beginning of the phase : 2
ENTERING_VARIABLE : k_ENTER,COST = 1, -.500000
SORTING_VARIABLE : i_row,i_cnstrnt,i_SORT,PIVOT = 1, 1, 2, .500000
ENTERING_VARIABLE : k_ENTER,COST = 0, .000000
THE PROBLEM HAS ONE OPTIMAL SOLUTION ***
total number of iterations equal : 2

```

which signals that the problem has a solution. Following in LP-TABLEAU-current file all the informations given, it is possible to see the passage from the first to the second phase.

```

* * * CURRENT TABLEAU AT ITERATION : 0 * * *
MINIMUM-OBJECTIVE-FUNCTION-VALUE = 2.00000

```

- VALUE	COSTS:	1c	2c	3c	4c
5c					
.0000	.0000 O.F.	.0000	1.0000	.0000	.0000
.0000	-2.0000 A.F.	-1.0000	<u>-2.0000</u>	1.0000	.0000
	FUNCTION:				
5a	b VARIABLES:	1e	2e	3s	4s
1.0000	2.0000 EQ	1.0000	<u>2.0000</u>	-1.0000	.0000
.0000	2.0000 EQ	1.0000	-.5000	.0000	1.0000

* * * CURRENT TABLEAU AT ITERATION : 1 * * *

MINIMUM-OBJECTIVE-FUNCTION-VALUE = .000000

- VALUE	COSTS:	1c	2c	3c	4c
5c					
-1.0000	O.F.	-.5000	.0000	.5000	.0000
-.5000					
.0000	A.F.	.0000	.0000	.0000	.0000
1.0000					
	FUNCTION:				
b	VARIABLES:	1e	2e	3s	4s
5a					
1.0000	EQ	.5000	1.0000	-.5000	.0000
.5000					
2.5000	EQ	1.2500	.0000	-.2500	1.0000
.2500					

* * * CURRENT TABLEAU AT ITERATION : 1 * * *

MINIMUM-OBJECTIV-FUNCTION-VALUE = 1.00000

- VALUE	COSTS:	1c	2c	3c	4c
-1.0000	O.F.	<u>-.5000</u>	.0000	.5000	.0000
	FUNCTION:				
b	VARIABLES:	1e	2e	3s	4s
1.0000	EQ	<u>.5000</u>	1.0000	-.5000	.0000
2.5000	EQ	1.2500	.0000	-.2500	1.0000

* * * CURRENT TABLEAU AT ITERATION : 2 * * *

MINIMUM-OBJECTIV-FUNCTION-VALUE = .000000

- VALUE	COSTS:	1c	2c	3c	4c
.0000	O.F.	.0000	1.0000	.0000	.0000
	FUNCTION:				
b	VARIABLES:	1e	2e	3s	4s
2.0000	EQ	1.0000	2.0000	-1.0000	.0000
.0000	EQ	.0000	-2.5000	1.0000	1.0000

The LP-TABLEAU-final file is omitted.

In the LP-DATA-out file data results of the last simplex tableau are memorized, as data input schema, as follow:

```
DATA of PROBLEM :
problem of MINimization (1) or MAXimization (-1)
1
number M of the constraints less or equal 10
2
number N of the variables less or equal 10
4
objective function value:
.000000
coefficients of the objective function:
.0000    1.0000    .0000    .0000
row of the N-coefficients of the M-constraints:
1.0000    2.0000   -1.0000    .0000
.0000   -2.5000    1.0000    1.0000
type of the M-constraints: EQ (0)
0 0
right hand side of the M-constraints:
2.0000    .0000
END of DATA
```

A Appendix : The code uses four common blocks of memory area.

A.1 In `TYPE_PROBLEM` are memorized informations, used only for the printing, about variables, constraints and the problem . Informations are only alphabetical.

`VARIABLE_type` "e" if effective, "s" if slack, "a" if auxiliary.
`CONSTRAINT_type` "LE" if less or equal, "EQ" if equal, "GE" if greater or equal.
`PROBLEM_type` "MAX" for a problem of maximization, "MIN" for a problem of minimization

A.2 In `INITIAL_PROBLEM` the input data are memorized in the subprogram `DATA_INPUT` and updated in the subprogram `TABLE_PRIMAL_INITIALIZATION`. Informations are only numeric.

`OPT_initial` -1 for a maximization problem, 1 for a minimization problem.
`OBJ_O_initial` stores the initial value of the objective function for the original problem and can be updated only if any effective variable, with non zero cost, is introduced in the basis.
`OBJ_A_initial` stores the initial value of the objective function for the auxiliary problem.
`M_initial` store the number of the constraints.
`N_initial` stores the number of the variables and is updated depending on the numbers of variables introduced, slacks or auxiliaries.
`C_O_initial` stores the coefficients of the objective function for the original problem and can be transformed only if any effective variable, with non zero cost, is introduced in the basis.
It is a vector of dimension 30.
`C_A_initial` stores the coefficients of the objective function for the auxiliary problem.
It is a vector of dimension 30.
`A_initial` stores the coefficients of the matrix and is updated depending on the number of the variables introduced, slacks or auxiliaries.
It is a matrix of dimension 10 x 30.
`B_initial` stores the right-hand-side of the constraints.
It is a vector of dimension 30.
`SIGN_initial` -1,0,1 for each constraint of the type LE, EQ, GE respectively.
It is a vector of dimension 10.

A.3 In `CURRENT_PROBLEM` all data of `INITIAL_PROBLEM` are memorized in the subprogram `TABLE_PRIMAL_INITIALIZATION` and updated during the elaboration in subprogram `PRIMAL_ITERATION_STEPS`, more exactly in subprogram `TABLE_ITERATION_STEP` or `TABLE_SECOND_PHASE_INITIALIZATION`. Informations are only numeric.

A.4 In `SERVICE_PROBLEM` all informations needed for the elaboration are stored. Informations are only numeric.

<code>nmbr_E</code>	stores the number of effective variables.
<code>nmbr_S</code>	stores the number of slack variables.
<code>nmbr_A</code>	stores the number of auxiliary variables.
<code>nmbr_E_B</code>	stores the number of effective variables which are basic.
<code>nmbr_S_B</code>	stores the number of slack variables which are basic.
<code>nmbr_A_B</code>	stores the number of auxiliary variables which are basic.
<code>nmbr_E_nt_B</code>	stores the number of effective variables which are not basic.
<code>nmbr_S_nt_B</code>	stores the number of slack variables which are not basic.
<code>nmbr_A_nt_B</code>	stores the number of auxiliary variables which are not basic.
<code>active_CNSTRNT_vector</code>	is a vector in which any component stores an index of an active constraint. It is initialized in the subprogram <code>TABLE_PRIMAL_INITIALIZATION</code> and is updated, if that is the case, in subprogram <code>TABLE_SECOND_PHASE_INITIALIZATION</code> .
<code>vector_CNSTRNT_related_BSC_VRBL</code>	It is a vector of dimension 10. is a vector in which any component, related to a constraint, stores the index of the variable basic in that constraint.
<code>nt_BSC_VRBLs_vector</code>	It is a vector of dimension 10. is a vector in which any component, related to a variable, is set to -1 or 1 depending whether the variable is basic or not.
	It is a vector of dimension 30.

Remark-A : The maximum number of effective, slack and auxiliary variables, all together, is 30, the maximum number of constraints is 10.

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